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Subject: Re: Ctrl \* GetCallbackCtrl()  
Posted by [unodgs](#) on Thu, 02 Nov 2006 14:52:08 GMT  
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luzr wrote on Thu, 02 November 2006 09:15

```
virtual void ChildMouseAction(Ctrl * ctrl, int event, Point p)
{
    if(parent) parent->ChildMouseAction(ctrl, event, p);
}
```

Mirek  
Good question. I have to think it over.

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