
Subject: Re: Ctrl * GetCallbackCtrl()

Posted by [unodgs](#) on Thu, 02 Nov 2006 22:08:03 GMT

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Quote:If that is true, something is wrong

(My bet is that "wrong" is implementation - DispatchMouseEvent really is not the right place).

I've only tried to solve my problem and my first thought was that DispatchMouseEvent is the right place. If you know better / more correct solution please implement it! I really need it.
