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Subject: Re: Help: custom build

Posted by [mirek](#) on Mon, 06 Nov 2006 08:49:48 GMT

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mobilehunter wrote on Mon, 06 November 2006 02:29  
nasm -f win32 -DPREFIX -I \$(InputDir) -o  
"\$(IntDir)\\$(InputName)".obj "\$(InputPath)"

It is quite similar for custom build steps - you put above into "Commands" pane (of course, \$(InputDir) etc variables are different, there are buttons in dialog that list all options).

You have to put "\$(IntDir)\\$(InputName)".obj equivalent - which actually is

"\$(OUTDIR)/\$(FILE).obj"

into output files section.

Mirek

P.S.: We should perhaps consider adding direct .asm support to U++ builders - the only question is how to do that reasonable compiler and platform independent...

Does nasm support mingw? Does it work in Linux?