Subject: Re: Toolbar and gray color in layout Posted by forlano on Mon, 06 Nov 2006 20:09:05 GMT View Forum Message <> Reply to Message

fallingdutch wrote on Sun, 05 November 2006 22:58Now for Version 610-dev4:

```
CtrlLib/ToolBar.cpp
```

```
void ToolButton::Paint(Draw& w) {
  [...]
  Size isz = image.GetSize()
//insert starts here
  Ctrl *q = GetParent()->GetParent();
  if(!q || !q->IsTransparent())
//insert ends here
  w.DrawRect(...);
  [...]
}
```

Hope it helps, Bas

It works

So the Mirek's modification in BarPane in conjunction with this last one do the job I wanted, just as the previous picture has shown.

Thanks a lot!

Luigi

Page 1 of 1 ---- Generated from U++ Forum