Subject: Re: DateTimeCtrl 1.06 released Posted by fallingdutch on Tue, 07 Nov 2006 10:52:25 GMT

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just found another two things:

1. in DateTimeCtrl.cpp you define your IMAGEFILE local, that doesn't work for me, but "#define IMAGEFILE <DateTimeCtrl/DateTimeCtrl.iml>" does work

2. in Paint i get an Error on the line String &s = DyName((i+1)%7); it works with String s = DyName((i+1)%7);

Bas