
Subject: Re: DateTimeCtrl 1.06 released

Posted by [unodgs](#) on Tue, 07 Nov 2006 10:59:25 GMT

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fallingdutch wrote on Tue, 07 November 2006 05:52just found another two things:

1. in DateTimeCtrl.cpp you define your IMAGEFILE local, that doesn't work for me, but "#define IMAGEFILE <DateTimeCtrl/DateTimeCtrl.iml>" does work

2. in Paint i get an Error on the line
String &s = DyName((i+1)%7);
it works with
String s = DyName((i+1)%7);

Bas

Thanks! But I think I have this all already fixed (I did it when testing it under linux and using gcc).
