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Subject: Re: how to embed a D/COM control in my U++ GUI ?

Posted by [rylek](#) on Mon, 23 Jan 2006 09:25:20 GMT

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Hello!

Unfortunately, this is not very simple. To be honest, the lack of an OLE container object is one of the big omissions in the current version of U++. Of course we would love to have one but, as we have always financed U++ development by our commercial projects, we haven't met the demand for it yet (on the other hand, it is already possible to develop ActiveX controls as such using the U++ library). As usual, all volunteers are welcome to help us on this, however I'm afraid that at least some cooperation from me or Mirek will be needed in any case as it is quite likely to have some fallout on the control core module and the window management system.

Regards

Tomas

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