Subject: Re: Close() callback not conditioned in a dialog
Posted by forlano on Thu, 09 Nov 2006 20:48:54 GMT
View Forum Message <> Reply to Message

luzr wrote on Thu, 09 November 2006 20:33Then make your Close button a Rejector (or simply Breaker)!

There are three modal loop breakers:

- Breaker simply exits it
- Acceptor accepts widgets first (accepting makes the check for Null)
- Rejector rejects all widgets (this can be different from simple Break sometimes, e.g. open database data are canceled etc..)

Mirek


I've used the following code line


```
//btnClose.WhenAction = THISBACK(Close); // previous
btnClose <<= Breaker(999); // new
```


and it works as I wanted. Now the Breaker is promoted to my default method for Close/Exit button.

Thanks!
Luigi