
Subject: Help:Capture USB Device message

Posted by [mobilehunter](#) on Thu, 16 Nov 2006 07:50:18 GMT

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Hi,

I have a windows app sample to read data from USB device.

The sample is created for VC++ which is working properly, then i want to convert it to Ultimate++.

My step:

1. define WM_USB_MSG as WM_USER + 100
2. register the message from it's API
3. Inherited a struct from TopWindow
4. Override WindowProc

The problem is i never got the message.

Did i missed something?

How to read WM_USER properly?

Thanks

PS: I'm using latest 611-dev2
