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Subject: Re: Drag & Drop Example?

Posted by [mirek](#) on Mon, 20 Nov 2006 19:47:48 GMT

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Sure!

ide/LayDes/laydes.cpp

lines 275+ (it is quite spread around a file).

Just to clarify what is and what is not d&d: This is not considered drag&drop.

What is more like moving typed data from one widget to another (which can be done now, is not that hard, but there is no common standard), or even between applications (nobody done that in U++ yet AFAIK

Mirek

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