
Subject: Re: How to copy an image

Posted by [mirek](#) on Wed, 22 Nov 2006 09:35:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well, I am not quite sure I understand the question...

```
Image m = GetImage();  
Image n = m;
```

works....

Of course, when ImageBuffer gets in the game, things are a little bit more complicated, because Image<->ImageBuffer assignments clear the source (to keep things fast).

Mirek
