
Subject: Re: [Feature request] Libraries!

Posted by [mirek](#) on Sun, 03 Dec 2006 20:23:38 GMT

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Ok, trayicon problem fixed - it was unfortunate interaction with Win32 API...

Quick fix (will in next dev release tomorrow):

CtrlCore/TopWin32.cpp 112:

```
void TopWindow::CenterRect(HWND hwnd)
{
    SetupRect();
    if(hwnd && center == 1 || center == 2) {
        Size sz = GetRect().Size();
        Rect frmrc(sz);
#ifdef PLATFORM_WINCE
        ::AdjustWindowRect(frmrc, WS_OVERLAPPEDWINDOW, FALSE);
#endif
        Rect r, wr;
        wr = Ctrl::GetWorkArea().Deflated(-frmrc.left, -frmrc.top,
            frmrc.right - sz.cx, frmrc.bottom - sz.cy);
        sz.cx = min(sz.cx, wr.Width());
        sz.cy = min(sz.cy, wr.Height());
        if(center == 1) {
            ::GetClientRect(hwnd, r);
            if(r.IsEmpty())
                r = wr;
            else {
                Point p = r.TopLeft();
                ::ClientToScreen(hwnd, p);
                r.Offset(p);
            }
        }
        else

```

Mirek
