
Subject: Re: Upp 611-dev4 released
Posted by [iplayfast](#) on Tue, 05 Dec 2006 08:09:05 GMT
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Just tried downloading the upp 611-dev4 release and ran across what appears to be an old bug.

The makefile is looking for PixelArray.h which from reading the forum appears to be obsolete.

Also looking for PixelUtil.h, Topic.h, Topic.lay, Image.h

another Topic.h and Topic.iml and Topic.lay

After deleting all those references (assuming they are all obsolete), it goes a tiny bit further and has problems finding draw/gtk.dli and draw/gobj.dli

It also complains about version.h not having a newline at the end of the file.

The file where all this occurs is SelectPkg.cpp

Looking at SelectPkg.cpp there is an include file in the middle of a structure. Is this right?
struct DLLTYPE

I believe that part of the problem is in Draw.h where include paths for Draw is in lowercase instead of mixed case (Draw)

This fixes some problems until in the Makefile lines with ide/Core/Topic.h should be replaced with Core/Topic.h
and ide/Topic/Topic.lay should be replaced with ide/Browser/Topic.lay

This goes on and on. As this makefile appears to be machine generated, could you please generate it again...

Thanks