Subject: Re: Variables windows during debug
Posted by mirek on Tue, 05 Dec 2006 12:23:37 GMT

g00fy wrote on Sun, 03 December 2006 18:55
int func(int i) { return i*2; }
=>
i = 10;
func(func(func(i)));

Then it should show:
func returns   20
func returns   40
func returns   80
i   10

So basically it's like: show return of each function + the variables used in those function calls...

This behaviour reflects the one of Visual Studio IDE.

Greetz
Steven

Well, unfortunately, TheIDE's option there are somewhat limited by the library MS provides to retrieve the debug info from executables and also by documentation provided for that library...

In reality, debugger is useful, but very often U++ LOG is better tool to for debugging. For GUI code, it is often the only option.

Mirek