
Subject: Detect when a key is pressed!

Posted by [_Seven_](#) on Tue, 05 Dec 2006 14:23:37 GMT

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Hi all! I'm doing a program that simulates a piano, doing beeps with different frequency depending of the key that is pressed. I have a table with the different notes and i do the follow code:

```
int aux;
```

```
int note[]={...} //contain the notes
```

```
while(aux!=57){ //create a cycle until aux different of 9, "9"==59
```

```
    if(_conio_kbhit()){
        aux=getch();
        SetSound(note[aux-49]); //aux receive a number between 0-9
    }                          //but it is in char. "1" is the
                              //number 49 char
}
```

this create a beep! but i want some function that when i press a key the beep is continuous and lasts until the key is not pressed.

I'm use gcc to compile. Thanks for your attention
