
Subject: Re: Upp 611-dev4 released

Posted by [mirek](#) on Wed, 06 Dec 2006 07:28:53 GMT

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Some fixes:

```
static void StreamUnpackInts(Stream& stream, int *out, int count)
{
#ifdef CPU_LITTLE_ENDIAN
    if(sizeof(int) == 4) {
        stream.Get(out, count * 4);
        return;
    }
#endif
    while(count--)
        *out++ = stream.Get32le();
}
```

```
static void StreamPackInts(Stream& stream, const int *in, int count)
{
#ifdef CPU_LITTLE_ENDIAN
    if(sizeof(int) == 4) {
        stream.Put(in, count * 4);
        return;
    }
#endif
    while(count--)
        stream.Put32le(*in++);
}
```