
Subject: Re: Upp 611-dev4 released
Posted by [lundman](#) on Wed, 06 Dec 2006 08:16:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

You know.. i thought for a laugh I would take ide 604 I ported ways back, and compile 611d4 inside it, instead of shell.

The OK buttons etc look correct... so this is a much better port. Some icons are still bad.

http://netbsd.interq.or.jp/%7Elundman/osx_611.jpg

I can't compile anything with the 611d4 ide though.. I am pretty sure it should "do something" the first time I run it. Not sure. Is there a guide on that procedure?

HelloWorld:

```
uppsrc/Core/Mt.h:72: error: `CriticalSection' has not been declared
uppsrc/Core/Mt.h:73: error: ISO C++ forbids declaration of 'CriticalSection' with no type
[snip]
```