
Subject: Re: Compiling a U++ Program with eclipse
Posted by [mirek](#) on Wed, 13 Dec 2006 20:43:11 GMT
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filipenf wrote on Wed, 13 December 2006 15:10But the problem is there: I want to use ultimate++ without using theIDE.

I've been programing on Eclipse/CDT for almost 2 years, I've developed plugins to improve the productivity, I use external plugins to connect to subversion repositories inside eclipse IDE and I don't want to lose this.

TheIDE is a very good programming envorionment (maybe better than eclipse) but currently I can't leave all behind and change my IDE.

If you search on the web you'll find tips of how to create applications with wxWidgets+Eclipse, I think that maybe a good "marketing" to make something like this to UPP also since there's a great number of people using eclipse and surely they may have reasons to not change their IDE.

Look, if you start making the compilation on eclipse more simple in a near future we can see eclipse plugins to draw the UI inside eclipse.

I think that a little tutorial of how to compile UPP applications inside Eclipse+CDT would be very helpfull.

Thanks...

Yes.. but nobody tried so far

Please, look into TheIDE help, there is description of "umk" utility (in fact, it is just commandline mode of TheIDE, in Linux it is even identical to ide). Do you think it could be useful for eclipse?

Mirek
