
Subject: Re: Compiling a U++ Program with eclipse
Posted by [mirek](#) on Thu, 14 Dec 2006 14:36:12 GMT
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filipenf wrote on Thu, 14 December 2006 05:35

But what I'm trying to tell you is that some programmers that are beginning with UPP (like me) may be intimidated with the need to use all the platform.

Well, this problem is well known and I agree.

The little problem is that on the way, we started to tweak build process here and there, added those GUI and icon designers... etc. Just too concentrated on making the development process simple and effective, while compatibility with other tools was less and less important over the time as TheIDE was becoming more and more powerful.

Anyway, at this moment, I really see only two solutions:

- umk
- library

Both share the trouble of missing GUI (and icon) designers of TheIDE. Maybe I will make a standalone applications for that, which will be quite funny, because that is how things started 7 years ago - separate .lay designed used with Visual C++ 6.0 Studio...

What classifies a program to become eclipse plugin?

Quote:

Thanks and sorry for my poor english.

I have no troubles understanding what you want to say => your English is perfect.

Mirek
