Subject: Re: Value: BOOLEAN\_V, USERVALUE\_V [REQUEST]

Posted by mirek on Fri, 15 Dec 2006 09:40:34 GMT

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fallingdutch wrote on Fri, 15 December 2006 03:41 luzr wrote on Thu, 14 December 2006 20:28

But IMHO be aware that such solution is extremely fragile because of conversions between numerical values (note that IsNumber is the recommended method of type inquiry there). What about just adding a new ID BOOL\_V and a function IsBool that

Well, that is what I have done yesterday.... (no IsBool there, but you can use GetType).

But still seems fragile to me.

## Quote:

Why not? so anyone using u++ and wants to define his own id knows where to start: USERVALUE\_V+k (k in  $\{0,1,2,...\}$  is known to be unused.

The real question is where ends U++ and starts "user". In any case, Value.h is not the only place where these numbers are defined. Plus what if user has more than single package (so that 0,1,2,3 will start to clash).

Mirek