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Subject: Re: Ultimate Player

Posted by [mirek](#) on Thu, 26 Jan 2006 19:42:54 GMT

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hojtsy wrote on Wed, 25 January 2006 16:48: Is the GridControl strongly coupled with sqlite? That would not be that good, because the column & row dragging features might be needed in several places where SQL is not.

Actually, I do not believe coupling any widget with concrete db engine (apart from specific Login dialogs etc maybe) makes sense. U++ has pretty refined DB interface that works with MySQL, Sqlite, Oracle and OLE/DB, so any reasonable code should rather interface with this.

BTW, there is a ArrayCtrl derived SqlArray widget that is capable of querying/inserting/updating/deleting SQL and even managing master-detail relations.

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