Subject: How to NOT dlopen libgtk and stuff....? Posted by rockpiper on Fri, 15 Dec 2006 19:17:32 GMT View Forum Message <> Reply to Message

Somewhere between 605 and 612 you seem to have switched from drawing your own widgets to "dlopening" libgtk or something (at least on UN*X systems, didn't check Windows). Though this is nice for a better desktop integration for (at least) GNOME users, I'd rather have the old behavior back because it is WAY faster. (I'm talking about seconds of startup time, here)

Is there a way to accomplish this as a runtime or compile time option?

Thanks,

--r.

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