Subject: Re: MacOS X woes

Posted by mirek on Sun, 17 Dec 2006 14:22:41 GMT

U++ Forum

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Coonfirmed&fixed (well, at least I hope).

In the process, I have encountered an interesting problem - serialization of float and double.

How is the float/double format on PowerPC (or other non-x86 CPUs)? Is it the same, just needing to swap the order of bytes like integer types?

Mirek