
Subject: Re: <<= and <<

Posted by [Balage](#) on Sun, 17 Dec 2006 22:57:51 GMT

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I was just curious, as both worked fine, and produced the same result, I just didn't know what was the diff.

Actually, somebutton << THISBACK(Press) does work!

class Ctrl has these operators:

```
Callback    operator<<=(Callback action) { WhenAction = action; return action; }
Callback&   operator<<(Callback action)  { return WhenAction << action; }
```

I tried this:

```
somebutton << THISBACK(Press) << THISBACK(Press2) << THISBACK(Press3) <<
THISBACK(Press);
```

The handlers were called in this order:

Press, Press2, Press3, Press

So with <<, I can add multiple callbacks. That's nice.
