Subject: Unix compilation fails Posted by hojtsy on Fri, 27 Jan 2006 15:47:01 GMT

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I am trying to use Thelde on Unix. The host system is somewhat old, and I only have write access to my home directory. The precompiled ide was unable to start because multiple shared libraries were missing or old. I started compilation with the provided Makefile, after modifying the two variables at the beginning of it. Compilation seemed to be OK, several packages were built successfully, but suddenly I got this compiler error:

c++ -c -O2 -ffunction-sections -x c++ -l/home/hojtsy/upp/uppsrc/ -DflagGUI -DflagGCC

-DflagSHARED -DflagLINUX /home/hojtsy/upp/uppsrc/Draw/DrawWin32.cpp -o

/home/hojtsy/upp/out/Draw/GCC32-Gcc-Gui-Linux-Shared/DrawWin32.o

c++ -c -O2 -ffunction-sections -x c++ -l/home/hojtsy/upp/uppsrc/ -DflagGUI -DflagGCC

-DflagSHARED -DflagLINUX /home/hojtsy/upp/uppsrc/Draw/DrawX11.cpp -o

/home/hojtsy/upp/out/Draw/GCC32-Gcc-Gui-Linux-Shared/DrawX11.o

/home/hojtsy/upp/uppsrc/Draw/DrawX11.cpp: In function `void SetClip(_XGC*, XftDraw*, const Vector<Rect>&)':

/home/hojtsy/upp/uppsrc/Draw/DrawX11.cpp:261: error: `XftDrawSetClipRectangles' undeclared (first use this function)

/home/hojtsy/upp/uppsrc/Draw/DrawX11.cpp:261: error: (Each undeclared identifier is reported only once for each function it appears in.)

make: *** [/home/hojtsy/upp/out/Draw/GCC32-Gcc-Gui-Linux-Shared/DrawX11.o] Error 1 I don't know how to proceed. How should I fix this? Is it possible to install the libraries needed for u++ only by writing to my home directory?