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Subject: Re: How to check, if a file is locked by another application?

Posted by [fallingdutch](#) on Tue, 19 Dec 2006 12:26:20 GMT

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Well you can use FileStream instead of FileIn and use

```
::Open(const char* filename, READWRITE | NOREADSHARE | NOWRITESHARE)
```

[Edit: ] you can use FileStream(const char\* filename, READWRITE | NOREADSHARE | NOWRITESHARE) , too

this way you try to open the file exclusive.

Bas

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