
Subject: Re: MacOS X woes

Posted by [mirek](#) on Wed, 20 Dec 2006 09:50:17 GMT

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Yes, very likely, RGBA has to be swapped before being sent to X11.

There are two ways how to do that. I think we should try to alter RGBA structure itself first

Core/Color.cpp

```
#ifdef CPU_LE
struct RGBA : Moveable<RGBA> {
    byte b, g, r, a;
};
#else
struct RGBA : Moveable<RGBA> {
    byte a, r, g, b;
};
#endif
```

Mirek
