
Subject: Re: MacOS X woes

Posted by [lundman](#) on Wed, 20 Dec 2006 12:23:08 GMT

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<http://netbsd.interq.or.jp/~lundman/osx8.jpg>

Very pretty. Running out of things to fix now. Only thing missing is the ability to specify linking options, or somehow be able to do cross-compile for the other arch.

Final code changes:

Core/Core.h

```
#endif // #ifdef flagFREEBSD
```

```
#ifdef flagOSX11
```

```
    #define PLATFORM_OSX11
```

```
    #define PLATFORM_POSIX
```

```
    #ifdef flagGUI
```

```
        #define PLATFORM_X11
```

```
    #endif
```

```
    #ifdef flagTESTLEAKS
```

```
        #define TESTLEAKS
```

```
    #endif
```

```
    // defines set by OsX for us.
```

```
    #ifdef __POWERPC__
```

```
        #define flagPOWERPC
```

```
    #endif
```

```
    #ifdef __i386__
```

```
        #define flagX86
```

```
    #endif
```

```
#endif
```

```
#elif defined(flagPPC)
```

```
    #define CPU_32
```

```
    #define CPU_PPC
```

```
    #define CPU_BE
```

```
    #define CPU_BIG_ENDIAN
```

```
    #define CPU_ALIGNED
```

```
+#elif defined(flagPOWERPC)
```

```
+    #define CPU_32
```

```
+    #define CPU_POWERPC
```

```
+    #define CPU_BE
```

```
+    #define CPU_BIG_ENDIAN
```

```
+    #define CPU_ALIGNED
```

#else

And the same changed in CppBuilder.cpp and GccBuilder.cpp, Host.cpp, bmp HDR.h

And the 2 PackageOrganiser changes.

Next semi-stable release I can make a PPC binary, but Intel needs to wait for the Link options (unless I temporarily hardcode it)