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Subject: Re: MacOS X woes

Posted by [lundman](#) on Thu, 21 Dec 2006 03:29:19 GMT

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Bored at work, so I looked at it. Reason it complains, is that Xdisplay is NULL, presumably already been freed.

I changed the code to

```
void Image::Data::SysRelease()
{
    if (picture) {
        if (Xdisplay) XRenderFreePicture(Xdisplay, picture);
        ResCount -= !paintonly;
        picture = 0;
    }
    if (picture8) {
        if (Xdisplay) XRenderFreePicture(Xdisplay, picture8);
    }
}
```

And now I get:

Program exited normally.

So that is something. Might not be the proper fix though.

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