Subject: Re: MacOS X woes
Posted by lundman on Thu, 21 Dec 2006 03:29:19 GMT
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Bored at work, so I looked at it. Reason it complains, is that Xdisplay is NULL, presumably already been freed.

I changed the code to

```
void Image::Data::SysRelease()
{
   if(picture) {
      if(Xdisplay) XRenderFreePicture(Xdisplay, picture);
      ResCount -= !paintonly;
      picture = 0;
   }
   if(picture8) {
      if (Xdisplay) XRenderFreePicture(Xdisplay, picture8);
```

And now I get:

Program exited normally.

So that is something. Might not be the proper fix though.