
Subject: Re: Upp 612-dev2 released
Posted by [Uti](#) on Fri, 22 Dec 2006 00:48:53 GMT
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summary

fixed:

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to support Mingw(gcc4.1.1)

Core.h to be changed:

from

END_UPP_NAMESPACE

#ifdef PLATFORM_WIN32

Ntl_Moveable(Point)

Ntl_Moveable(Size)

Ntl_Moveable(Rect)

#endif

#if (defined(_DEBUG) || defined(_TEST_LEAKS)) && defined(PLATFORM_POSIX)

to

#ifdef PLATFORM_WIN32

Ntl_Moveable(Point)

Ntl_Moveable(Size)

Ntl_Moveable(Rect)

#endif

END_UPP_NAMESPACE

#if (defined(_DEBUG) || defined(_TEST_LEAKS)) && defined(PLATFORM_POSIX)

GridCtrl's mingw support

Change

bool factory = edits[id].factory != 0;

to

bool factory = edits[id].factory;

impl errors

To "fix" it, I have made changes to:

1. impl_source.h

Line 63:

#define IMAGE_BEGIN_DATA { static const Upp::byte data[] = {

2. topic_group.h

Line 117:

```
#define COMPRESSED static const Upp::byte data[] = {
```

```
=====
```

don't know how to fix, need help

Another Mingw error:

In file included from D:/UltiStudio/upp/out/CtrlCore/MINGW.Debug_full.Gui/\$blitz.c pp:114:

D:/UltiStudio/upp/uppsrc/Core/Lang.h: In member function `virtual LRESULT

Upp::Ctrl::WindowProc(UINT, WPARAM, LPARAM)':

D:/UltiStudio/upp/uppsrc/Core/Lang.h:41: error: too many arguments to function `Upp::String

Upp::GetLocaleInfoA(LCID, LCTYPE)'

D:\UltiStudio\upp\uppsrc\CtrCore\Win32Proc.cpp:261: error: at this point in file