Subject: Re: Upp 612-dev2 released
Posted by Novo on Fri, 22 Dec 2006 21:31:51 GMT

luzr wrote on Fri, 22 December 2006 18:04

I am not sure I understand your point this time...

Obviously, without the using clause, you have to qualify all symbols from the Upp namespace.

Mirek

Same as with STL and boost. But when I use a define from Ultimate++ without the using clause the code won't compile.

In all defines, which can be used outside of the Upp namespace, like GUI_APP_MAIN in my case all symbols must be qualified with the Upp namespace. In this case everyone will have a choice either to use the using clause or to qualify qualify all symbols from the Upp namespace.

I personally prefer the second choice because it makes code more readable especially when you use many frameworks in one project.