
Subject: Re: MacOS X woes
Posted by [lundman](#) on Sat, 23 Dec 2006 03:43:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thank you! Synced and trying... You forgot the Color.h changes for RGBA.

Compiling we get:

```
Bmp.cpp
/Users/lundman/src/upp/uppsrc/plugin/bmp/bmphdr.h: In member function 'void
Upp::BMP_FILEHEADER::SwapEndian()':
/Users/lundman/src/upp/uppsrc/plugin/bmp/bmphdr.h:18: error: cannot bind packed field
'((Upp::BMP_FILEHEADER*)this)->Upp::BMP_FILEHEADER::
    bfType' to 'Upp::word&'
/Users/lundman/src/upp/uppsrc/plugin/bmp/bmphdr.h:19: error: cannot bind packed field
'((Upp::BMP_FILEHEADER*)this)->Upp::BMP_FILEHEADER::
    bfSize' to 'Upp::dword&'
```

[snip]

Which I can "fix" by casting it (lets me compile it at least)

Later on I get:

uppsrc/CtrlCore/Win32Proc.cpp:3:20 error winnls.h: No such file or directory

I assume it is just too high up, actually its included twice, so I just removed the top one.

```
Install.cpp
/Users/lundman/src/upp/uppsrc/ide/Install.cpp: In member function 'void
XInstallDlg::FindInstFolder()':
/Users/lundman/src/upp/uppsrc/ide/Install.cpp:267: error: 'path' was not declared in this scope
/Users/lundman/src/upp/uppsrc/ide/Install.cpp: In constructor 'XInstallDlg::XInstallDlg()':
/Users/lundman/src/upp/uppsrc/ide/Install.cpp:280: error: 'tutorial' was not declared in this scope
/Users/lundman/src/upp/uppsrc/ide/Install.cpp:281: error: 'path' was not declared in this scope
/Users/lundman/src/upp/uppsrc/ide/Install.cpp: In function 'bool Install()':
/Users/lundman/src/upp/uppsrc/ide/Install.cpp:304: error: 'struct XInstallDlg' has no member
named 'path'
/Users/lundman/src/upp/uppsrc/ide/Install.cpp:311: error: 'struct XInstallDlg' has no member
named 'path'
/Users/lundman/src/upp/uppsrc/ide/Install.cpp:346: error: 'struct XInstallDlg' has no member
named 'tutorial'
```

ide: 1 file(s) built in (0:04.97), 4977 msec / file, duration = 5748 msec

Apart from that, builds.
