
Subject: Re: MacOS X woes

Posted by [mirek](#) on Sat, 23 Dec 2006 14:30:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

lundman wrote on Sat, 23 December 2006 07:47: Same deal. The only candidates are SwapEndian which line 15 above, in bmp_hdr.h

However if I make it UPP::SwapEndian it compiles too.

Trying sample..

OMG, I am so stupid... Of course. Clashes with the method name...

I guess we can consider that resolved...

Mirek
