Subject: Re: MacOS X woes
Posted by mirek on Tue, 26 Dec 2006 07:58:02 GMT
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lundman wrote on Tue, 26 December 2006 01:20
After fixing that Xft issue, it actually starts the application, but dies in Acquire() later on, so I guess his Xft is returning many non-standard things (he seems to have no X11 fonts).

```
f->xftfont = CreateXftFont(font, angle);
f->filename = NULL;
f->ascent = (int16)f->xftfont->ascent;
f->descent = (int16)f->xftfont->descent;
```

Which happens because CreateXftFont() returns NULL. But I am unsure how to fix this, or if we would just consider it "too broken" not to have fonts?

Yes, too broken. I would not waste the time with this; the final Mac solution should use Carbon anyway, I consider this effort as an intermediate step (but very important, because we have actually fixed all CPU incompatibility bugs in this productive session).

Mirek