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Subject: Re: Snapshot 20060129 released  
Posted by [victorb](#) on Mon, 30 Jan 2006 13:53:12 GMT  
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There is a crash on windows when using GCC.

It is due to the fact that the compiler name is missing from the .bm file.

When no compiler name is specified (i.e. when upgrading from a previous version of Thelde or when AutoSetup is used) thelde would crash.

This should be fixed by modifying build.cpp line 269:

```
- b->compiler = bm.Get("COMPILER");  
+ b->compiler = bm.Get("COMPILER", "");
```

Question:

Is it worth modifying the autoseup to save the compiler name?

I am not exactly sure how this will be used and then I can not modify this.

Victor.

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