Subject: Re: Strange behaviour of ColumnList
Posted by mirek on Fri, 29 Dec 2006 18:39:21 GMT

The problem is caused by:

```
void ListViewer::Paint(Draw& draw) {
 Size sz=GetSize();
 draw.DrawRect(0,0,sz.cx,sz.cy,SBlue);
 if(!cl.IsCursor())
  cl.SetCursor(0);
}
```

Altering cursor in Paint methods leads to calling Refresh, which makes the whole painting system confused...

(Yes, it is repainting bug, clicks are in fact OK, just the ColumnList does not get repainted).

Mirek