Yes, I can see that the package structure is very powerful. For me, I have solved my problem by patching path.cpp and uppWspc.cpp to put relative paths in the .upp file. (of course if a file is on a different drive or file system, it does get an absolute path. It also forces all directory separators to be '/'. So I have successfully built several apps on both Linux and Windows using the exact same .upp files.

So now with the patches, I can use a directory structure more suitable to my needs and get the benefits of TheIde.

Not to belabor the point, but in 5 directories, I build 15 different console apps. Each of these use some subset of the function files in each of those directories. Unless I'm mistaken (which is a definite possibility) going to the package structure would mean having 15 different package directories and duplicating the function files that are used by multiple apps.

I do have some larger projects that the package scheme should work well for.

Anyway, great product. I hope to contribute to it as I learn more about it.

chuck