Subject: Re: Drawlmage scaling

Posted by Coder on Tue, 02 Jan 2007 01:43:39 GMT

View Forum Message <> Reply to Message

The reason I brought it up, is that most image editors (Gimp, Photoshop, Paintshop Pro, etc) and most image viewers, use nonfiltered zooming, to allow users to see the pixels as they are. In any case, thanks for responding!