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Subject: Re: Which is the biggest drawback of U++ "unpopularity"?

Posted by [agent86](#) on Thu, 04 Jan 2007 07:17:37 GMT

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Thanks for the response. I had no idea that all that information was sitting behind the Ctrl-Enter key.

I've seen the Topic++ entry in the Assist menu, but somehow I got the idea that it was to generate docs, not read them...

Sigh.

The list of widgets is going to be a great help. My current work involves console apps, but I have plans...

Anyway, Thanks again.

chuck

ps, I am now running 612 dev 3 on Debian Etch, Fedora Core 6, Windows 2000, and Windows XP. Seems OK except for some of the hot-key listings on the menus (eg ctrl+100dc for split horizontal).

I guess they will be resolved before the next release.