
Subject: How to Include Cairomm in Ultimate++?
Posted by [rurbina](#) on Sat, 06 Jan 2007 19:29:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Saludos!!!!

Could anyone please tell me how to include the cairomm library into ultimate++ in order to be able to use some of its potential? Like being able to work with SVG? Please i would appreciate your cooperation!!!!!!
