Subject: Re: How to Include Cairomm in Ultimate++?
Posted by mirek on Sat, 06 Jan 2007 22:57:10 GMT
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rurbina wrote on Sat, 06 January 2007 14:29Saludos!!!!
Could anyone please tell me how to include the cairomm library into ultimate++ in order to be
able to use some of its potential? Like being able to work with SVG? Please i would appreciate
your cooperation!!!!!!

Adding libraries was discussed in detail several times here.

Basically, compile it to linkable form, then add in package organizer.

Use search the forum for details.