
Subject: multithread access to the same control
Posted by [hojtsy](#) on Tue, 31 Jan 2006 07:42:25 GMT
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I am writing a software which downloads and parses 4 XML files in paralel from different HTTP servers. When each thread finishes the parsing it should update a field in an ArrayCtrl. I don't find any docs about multithreading in u++. Does the HttpClient support paralel downloads of diffetent files in different threads? Is it OK to access the ArrayCtrl from multiple threads? Do I need mutex for it? Is the multithreading support available under Unix?
