Subject: Re: Interesting advantage of using indices instead of iterators
Posted by unodgs on Wed, 10 Jan 2007 11:47:38 GMT
View Forum Message <> Reply to Message

Perhaps there are more important reasons (like that one you mentioned) but I don't like iterators because of long declarations...

map<string, const Point&>::const_iterator
vector<int>::iterator

God, what's that?
That's one of reasons why auto is comming up. Indexes are much more natural IMO.