Subject: Re: Upp 701-dev1 released

Posted by mirek on Wed, 10 Jan 2007 19:06:57 GMT

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GTK\_STATE\_NORMAL State during normal operation.

GTK\_STATE\_ACTIVE State of a currently active widget, such as a depressed button.

GTK\_STATE\_PRELIGHT State indicating that the mouse pointer is over the widget and the widget will respond to mouse clicks.

GTK STATE SELECTED State of a selected item, such the selected row in a list.

GTK\_STATE\_INSENSITIVE State indicating that the widget is unresponsive to user actions.

GTK\_SHADOW\_NONE No shadow is displayed, resulting in a two-dimensional appearance. GTK\_SHADOW\_IN Displays dark shadow on left and upper sides of the widget, resulting in the appearance of the widget being lower than its surrounding area.

GTK\_SHADOW\_OUT Displays dark shadow on right and lower sides of the widget, resulting in the illusion that the widget is raised above its surrounding area.

GTK\_SHADOW\_ETCHED\_IN Displays the appearance of sunken detail.

GTK SHADOW ETCHED OUT Displays the appearance of raised detail.

Of course I know above definitions, but in reality, this is not how things really work. Theming engines implement some of them for specific widgets, GTK is using them in different context too. You cannot really rely on anything, only test and retry...

Anyway, maybe for start to check things are not completely off, what about replacing the whole thing with simple "White" color?

Mirek