
Subject: Re: Create my own Rect for clipping?
Posted by [mirek](#) on Mon, 15 Jan 2007 22:37:08 GMT
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```
Rect r(left, top, right, bottom);  
  
r = RectC(x, y, cx, cy);  
  
r.left = x; r.top = y, r.right = x + cx; r.bottom = y + cy;  
  
.....
```

Mirek
