Subject: Re: Pre-compiled headers support for MinGW
Posted by cc2000 on Tue, 16 Jan 2007 08:08:26 GMT

Hello,
I heared about this but was not able to get this speedup in my compile process. Just let's give it a try and I will soon come up with some benchmarks.

BTW: blitz system is not that transparent to me - you may give more details to me.

Using compiler features is not that scary to me. MSVC is using it anyway (I suppose). As long as the suggested feature integrates well and is transparent on a certain level, it is acceptable to me.

regards,
stefan