
Subject: Re: Smart tips [FEATURE REQUEST]
Posted by [unodgs](#) on Tue, 23 Jan 2007 07:48:44 GMT
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waxblood wrote on Mon, 22 January 2007 17:25 I've always hated tips on startup, which are boring and pretty useless.

Exactly.

Quote:

But, what about popping up tips at the right moment, right when they are needed (and prior a noob starts makin' mistakes)? This is an effective way to avoid redundant answers on the forum.

I suggest some gotchas to tackle:

a) When start a first time compiling, explain slowness

This one is possible, but do we really need it? I have never seen tip like this anywhere.

Quote:

c) `Vector<int> a,b;`
 `b.Add(5)`
 `a = b;`
 remember: [Beware! You are about to 'castrate' b!]

That one will make `assist++` very very complicated. I think it is not possible.

Quote:

I like U++, but it must start to really help the noobs (which in the long term is always a good investment)

IMO noobs should first read a tutorial, a little bit of documentation and then start to code - this is the way. But if they are lazy the better solution than tips are video tutorials.
