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Subject: Re: How to find the top-most window the mouse is over (Linux)?

Posted by [mirek](#) on Wed, 24 Jan 2007 12:34:24 GMT

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James Thomas wrote on Wed, 24 January 2007 06:25the source control and using SetCapture to route all CursorImage

Ooops. Yes SetCapture spoils the fun

Quote:

For instance, if there was a way to either hook onto CursorImage events or set the default mouse pointer (as far I can tell this currently impossible - Image::Arrow() is specified directly all over the place) it would solve one my problems and I could work around the rest.

Actually, it is possible to hook mouse messages:

```
static void Ctrl::InstallMouseHook(MouseHook hook);
```

See CtrlLib/ToolTip.cpp for usage example.

OTOH, I do not think this is a good idea for D&D.

Quote:

I hope this makes sense. If I have time today I might impement an app to illustrate the problem.

Definitely makes sense.

Mirek

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