I made a change in a source file, which excludes that file from Blitz-ing, and looked at what was recompiled after this. I expected that the whole package needs to be recompiled because the set of files taking part in the Blitz-compilation was changed. But suprisingly only the changed file was recompiled. How does TheIde avoid multiple-definition errors in these cases? The same functions are defined in the object compiled from the old not-recompiled Blitz compilation, and the new object created after the change, aren't they?